An Introduction to Hidden Markov Models

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An Introduction to Hidden Markov Models

What is a Hidden Markov Model?

Algorithms, Algorithms, Algorithms

- What are the main problems for HMMs?
- What are the algorithms to solve them?

Hidden Markov Models for Apache Mahout

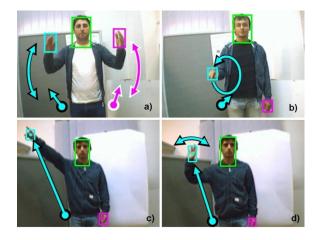
□ A short overview

- Hidden Markov Models and Map Reduce
- □ Take-Home Messages





Pattern recognition: finding structure in sequences.









| AAB24882 | TYHMCQFHCRYVNNHSGEKLYECNERSKAFSCPSHLQCHKRRQIGEKTHEHNQCGKAFPT 60 |
|----------|---|
| AAB24881 | GECNQCGKAFAQHSSLKCHYRTHIGEKPYECNQCGKAFSK 40 |
| | **** |
| | |
| AAB24882 | PSHLQYHERTHTGEKPYECHQCGQAFKKCSLLQRHKRTHTGEKPYE-CNQCGKAFAQ- 116 |
| AAB24881 | HSHLQCHKRTHTGEKPYECNQCGKAFSQHGLLQRHKRTHTGEKPYMNVINMVKPLHNS 98 |
| | **** * ********* |





- Demonstrate, how sequences can be modeled
 - □ Using so-called Markov chains.
- Present the statistical tool of Hidden Markov Models
 - □ A tool to find underlying processes to a given sequence.
- Give an understanding of the main problems associated with Hidden Markov Models
 - □ And the corresponding applications.
- Present the Apache Mahout implementation of Hidden Markov Models
- Give an outlook on implementing Hidden Markov Models for Map/Reduce





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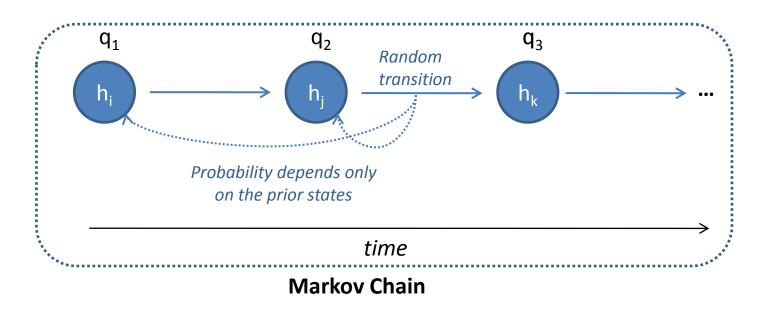
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- Markov Chains model sequential processes.
- Consider a discrete random variable q with states $\{h_1, \ldots, h_n\}$.
- State of q changes randomly in discrete time steps.
- Transition probability depends only on the *k* previous states.
 Markov Property







- Most simplest Markov chain:
 - □ Transition Probability depends only on the previous state (i.e. k=1):

 $P(q_t = h_i | q_{t-1}, \dots, q_1) = P(q_t = h_i | q_{t-1})$

Transition Probability is time invariant:

$$P(q_t = h_i | q_{t-1}) = P(q_{t-1} = h_i | q_{t-2})$$

- In this case, the Markov chain is defined by:
 - $\Box \quad \text{An } (n \times n) \text{ Matrix } \textbf{\textit{T}} \text{ containing state change probabilities:} \\ T_{ij} = P(q_t = h_i | q_{t-1} = h_j)$
 - $\hfill\square$ An n-dimensional vector π containing initial state probabilities:

$$\pi_i = P(q_1 = h_i)$$

 \Box Since π and *K* contain probabilities, they have to be normalized:

$$\sum_{i=1}^{n} \pi_i = 1 \qquad \forall a : \sum_{i=1}^{n} K_{ai} = 1$$





Markov Chains are used to model sequences of states.

Consider the weather:

- □ Each day can either be rainy or sunny.
- □ If a day is rainy, there is a 60% chance the next day will also be rainy.
- □ If a day is sunny, there is a 80% chance the next day will also be sunny.
- □ We can now model the weather as a Markov Chain:

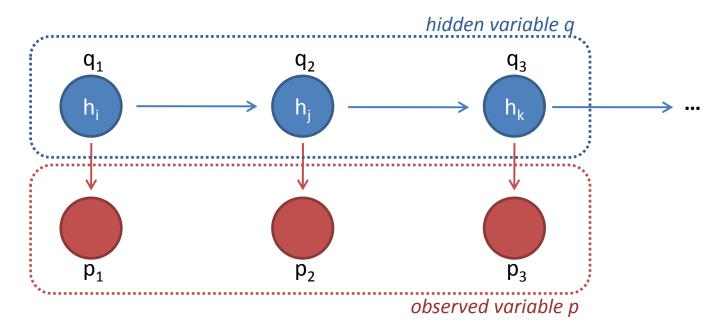
| | | rainy | sunny | | | |
|-----|-------|-------|------------------------|---------|-------|-----|
| T = | rainy | 0.6 | 0.4 | $\pi =$ | rainy | 0.5 |
| - | sunny | | | π — | sunny | 0.5 |
| | Sunny | 0.2 | 0.0 | | v | |

- Examples for the use of Markov chains are:
 - □ Google Page Rank
 - □ Random Number Generation, Random Text Generation
 - Queuing Theory
 - Modeling DNA sequences
 - Physical processes from Thermodynamics & statistical Mechanics





- Now consider a "hidden" Markov chain
 - We can not directly observe the states of the hidden Markov chain.
 - □ However: we can observe effects of the "hidden states".
- Hidden Markov Models (HMMs) are used to model such a situation:
 - □ Consider a Markov chain and a random not necessarily discrete variable *p*.
 - \Box The state of p is chosen randomly, based only on the current state of q.



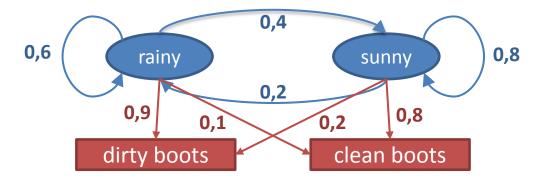




- The "simplest" HMM has a discrete observable variable p
 - \square The states of *q* are take from the set $\{o_1, \ldots, o_m\}$
- In this case, the HMM is defined by the following parameters:
 - $\hfill\square$ The matrix T and vector π of the underlying Markov Chain.
 - $\hfill\square$ An $(n\times m)$ matrix O containing output probabilities:

$$O_{ij} = P(p_t = o_j | q_t = h_i)$$

- $\hfill\square$ Again, O needs to be normalized: $\sum_{i=1}^n O_{ij} = 1$
- Consider a prisoner in solitary confinement:
 - The prisoner cannot directly observe the weather.
 - □ However: he can observe the condition of the boots of the prison guards.







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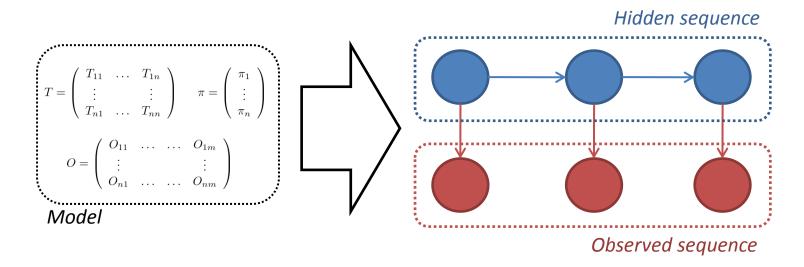
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| Problem | Given | Wanted |
|-------------------------|--|---|
| Evaluation | Model, Observed Sequence | Likelihood the model produced the observed sequence |
| Decoding | Model, Observed Sequence | Most likely hidden sequence |
| Learning (unsupervised) | Observed Sequence | Most likely model that produced the observed sequence |
| Learning (supervised) | <i>Observed- & Hidden sequence</i> | Most likely model that produced the observed & hidden sequence. |







Compute the likelihood that a given model M produced a given observation sequence O.

 $P(p_1 = O_1, \ldots, p_T = O_T | M)$

- The likelihood can be efficiently calculated using dynamic programming:
 - □ Forward algorithm:
 - Reproduce the observation through the HMM, computing:

 $\alpha_i(t) = P(p_1 = O_1, \dots, p_t = O_t, q_t = h_i | M)$

- □ Backward algorithm:
 - Backtrace the observation through the HMM, computing:

 $\beta_i(t) = P(p_t = O_t, \dots, p_T = O_T | q_t = h_i)$

Typical application:

- □ Selecting the most likely out of several competing models.
- Customer behavior modeling: select the most likely customer profile
- Physics: select the most likely thermodynamics process





 Compute the most likely sequence of hidden states for a given model M and a given observation sequence O.

 $H = \operatorname{argmax}_{H} P(q_1 = H_1, \dots, q_T = H_T | M, O)$

- The most likely hidden path can be computed efficiently using the Viterbialgorithm
 - □ The Viterbi algorithm is based on the Forward Algorithm.
 - □ It traces the most likely hidden states while reproducing the output sequence.
- Typical Applications:
 - POS tagging (observed: sentence, hidden: part-of-speech tags)
 - Speech recognition (observed: frequencies, hidden: phonemes)
 - □ Handwritten letter recognition (observed: pen patterns, hidden: letters)
 - □ Genome Analysis (observed: genome sequence, hidden: "structures")





1. Supervised Learning

 Given an observation sequence O and the corresponding hidden sequence H, compute the most likely model M that produces those sequences:

 $M = \operatorname{argmax}_{M} P(p_1 = O_1, q_1 = H_1, \dots, p_T = O_T, q_t = H_T | M)$

- □ Solved using "instance counting"
 - Count the hidden state transitions and output state emissions.
 - Use the relative frequencies as estimate for transition probabilities of M.

2. Unsupervised Learning

Given an observation sequence O, compute the most likely model M that produces this sequence:

$$M = \operatorname{argmax}_{M} P(p_1 = O_1 \dots, p_T = O_T | M)$$

- □ Solved using the Baum-Welch algorithm
 - Rather expensive iterative algorithm, but produces guaranteed EM result.
 - Requires a Forward step and a Backward Step through the model per iteration.
- □ Alternative: Viterbi training
 - Not as expensive as Baum-Welch, but does not guarantee EM result
 - Requires only a Forward step through the model per iteration.





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- Apache Mahout will contain an implementation of Hidden Markov Models in its upcoming 0.4 release.
 - □ The implementation is currently sequential (i.e. not Map/Reduce enabled).
 - The implementation covers Hidden Markov models with discrete output states.
- The overall implementation structure is given by three main and two helper classes:
 - HmmModel
 - Container for HMM parameters
 - HmmTrainer
 - Methods to train a HmmModel from given observations
 - HmmEvaluator
 - Methods to analyze (evaluate / decode) a given HmmModel
 - HmmUtils
 - Helper methods, e.g. to validate and normalize a HmmModel
 - HmmAlgorithms
 - Helper methods containing implementations of Forward, Backward and Viterbi algorithm.





- HmmModel is the main class for defining a Hidden Markov Model.
 - \Box It contains the transition matrix K, emission matrix O and initial probability vector π .
- Construction from given Mahout matrices K, O and Mahout vector pi:
 - Image: HmmModel model = new HmmModel(K, O, pi);
- Construction of a random model with n hidden and m observable states:
 HmmModel model = new HmmModel(n, m);

Offers serialization and deserialization from/to JSON:

- HmmModel model = HmmModel.fromJson(String json);
- String json = model.toJson();





- Offers a collection of learning algorithms.
- Supervised learning from hidden and observed state sequences:
 - ImmModel trainSupervised(int hiddenStates, int observedStates, int[] hiddenSequence, int[] observedSequence, double pseudoCount); Used to avoid zero probabilities

Unsupervised learning using the Viterbi algorithm:

- HmmModel trainViterbi(HmmModel initialModel, int[] observedSequence, double pseudoCount, double epsilon, int maxIterations, boolean scaled); Use log-scaled implementation slower but numerically more stable
- Unsupervised learning using the Baum-Welch algorithm:
 - HmmModel trainBaumWelch(HmmModel initialModel, int[] observedSequence, double epsilon, int maxIterations, boolean scaled);

Use log-scaled implementation – slower but numerically more stable





- Offers algorithms to evaluate an HmmModel
- Generating a sequence of output states from the given model:
 - int[] predict(HmmModel model, int steps);
- Computing the model likelihood for a given observation:
 - double modelLikelihood(HmmModel model, int[] observations, boolean scaled);

Use log-scaled implementation – slower but numerically more stable

- Compute most likely hidden path for given model and observation:
 - int[] decode(HmmModel model, int[] observations, boolean scaled);

Use log-scaled implementation – slower but numerically more stable





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How can we make HMMs Map Reduce enabled?

Problem:

- □ All the presented algorithms are highly sequential!
- □ There is no easy way of parallelizing them.

However:

- Hidden Markov Models are often compact (n, m not "too large")
- The most typical application on a trained HMM is decoding, which can be performed fairly efficient on a single machine.
 - − → Trained HMMs can typically be efficiently used within Mappers/Reducers.
- □ The most expensive and data intensive application on HMMs is training.
 - − → Main Goal: parallelize HMM training.
- □ Approaches to parallelizing learning:
 - For supervised learning: trivial, only need to count state changes.
 - For unsupervised learning: tricky, ongoing research :
 - » Merging of trained HMMs on subsequences
 - » Alternative representations allows training via parallelizable algorithms (e.g. SVD)





- Hidden Markov Models (HMMs) are a statistical tool to model processes that produce observations based on a hidden state sequence:
 - HMMs consist of a discrete hidden variable that randomly and sequentially changes its state and a random observable variable.
 - □ Hidden state change probability depends only on the *k* prior hidden states
 - A typical value for k is 1.
 - □ Probability of the observable variable depends only on current hidden state.

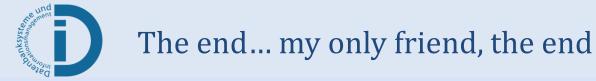
Three main problems for HMMs: evaluation, decoding and training:

- □ Evaluation: Likelihood a given model generated a given observed sequence.
 → Forward Algorithm
- □ Decoding: Most likely hidden sequence for a given observed sequence and model.
 → Viterbi Algorithm
- □ Training: Most likely model that generated a given observed sequence (unsupervised) or a given observed and hidden sequence (supervised).
 - → Baum-Welch Algorithm





- HMMs can be applied whenever an underlying process generates sequential data:
 - Speech Recognition, Handwritten Letter Recognition, Part-of-speech tagging, Genome Analysis, Customer Behavior Analysis, Context aware Search, ...
- Mahout contains a HMM implementation in its upcoming 0.4 release.
 - □ Three main classes: HmmModel, HmmTrainer, HmmEvaluator
 - □ HmmModel is a container class for representing model parameters.
 - □ HmmTrainer contains implementations for the learning problem.
 - □ HmmEvaluator contains implementations for the evaluation and decoding problem.
- Porting HMMs to Map/Reduce is non-trivial
 - □ Typically, HMMs can be used within a Mapper/Reducer.
 - Most data-intensive task for HMMs: training
 - □ Porting HMM training to Map/Reduce is ongoing research.





Thank you!